

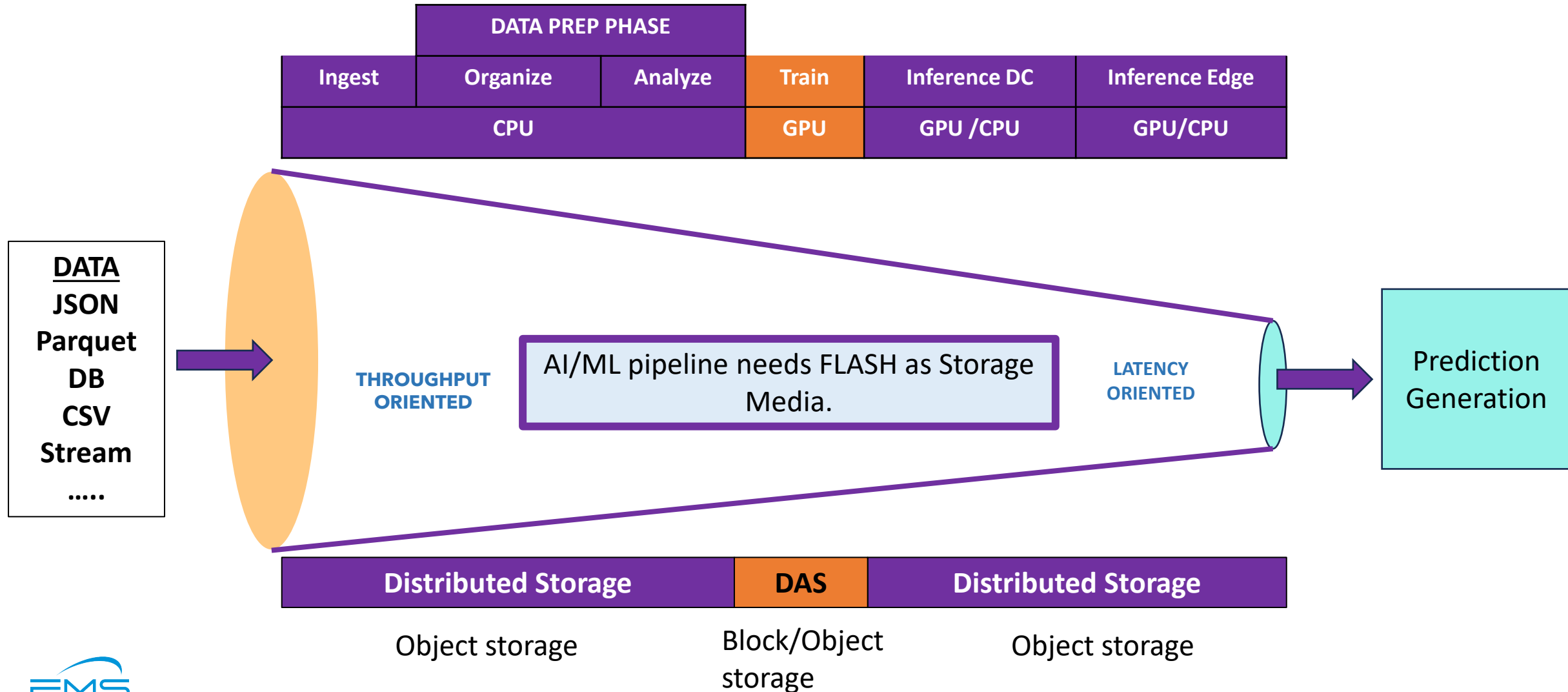
IO Characteristics of AI models and Workloads

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Data pipeline and Storage



Video Streamer - Pipeline

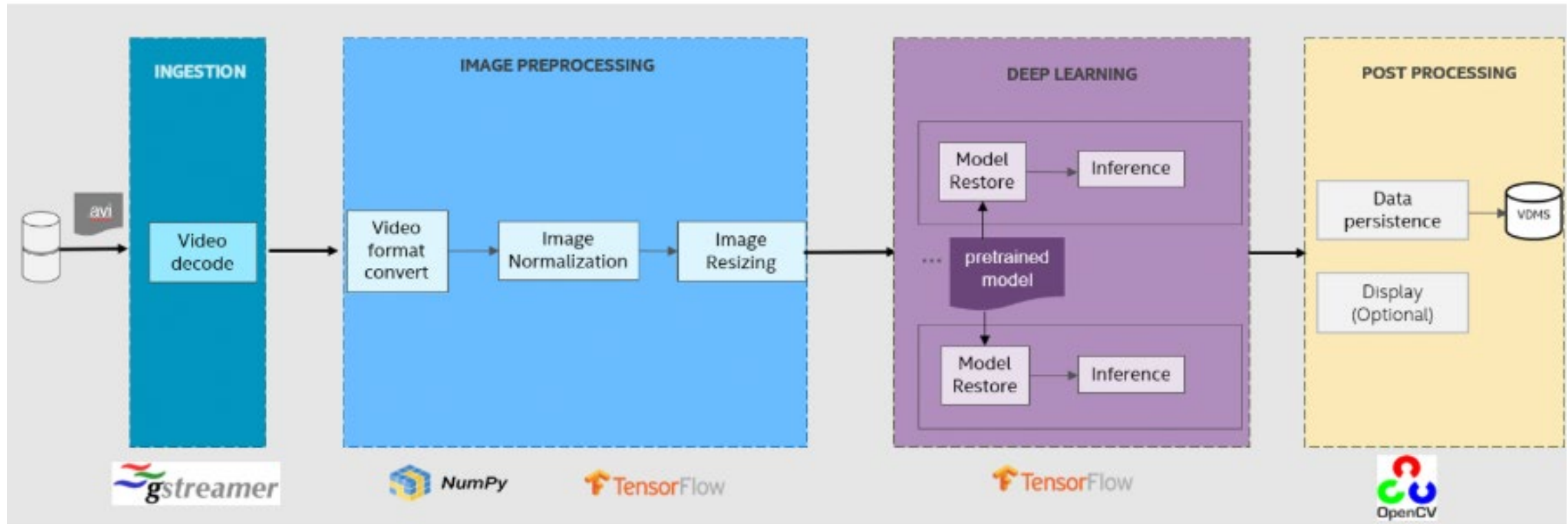


Fig: Video streamer Application Pipeline

Face Recognition Pipeline

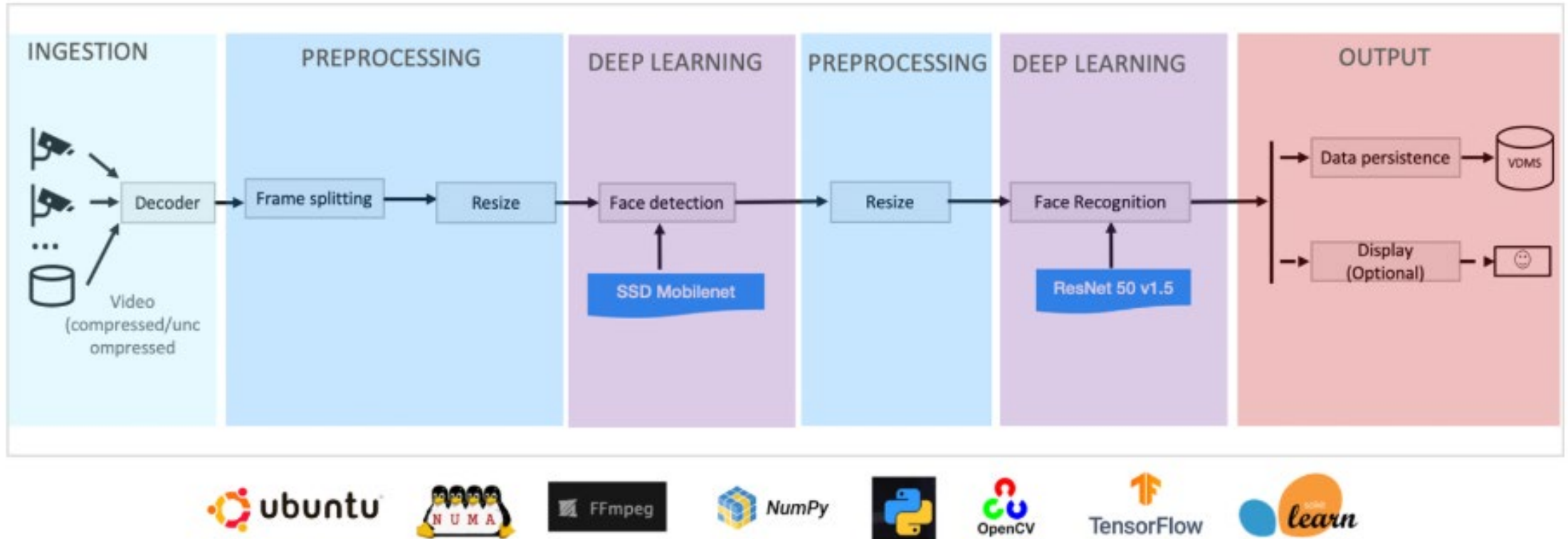


Fig: Face Recognition Application Pipeline

Census - Pipeline

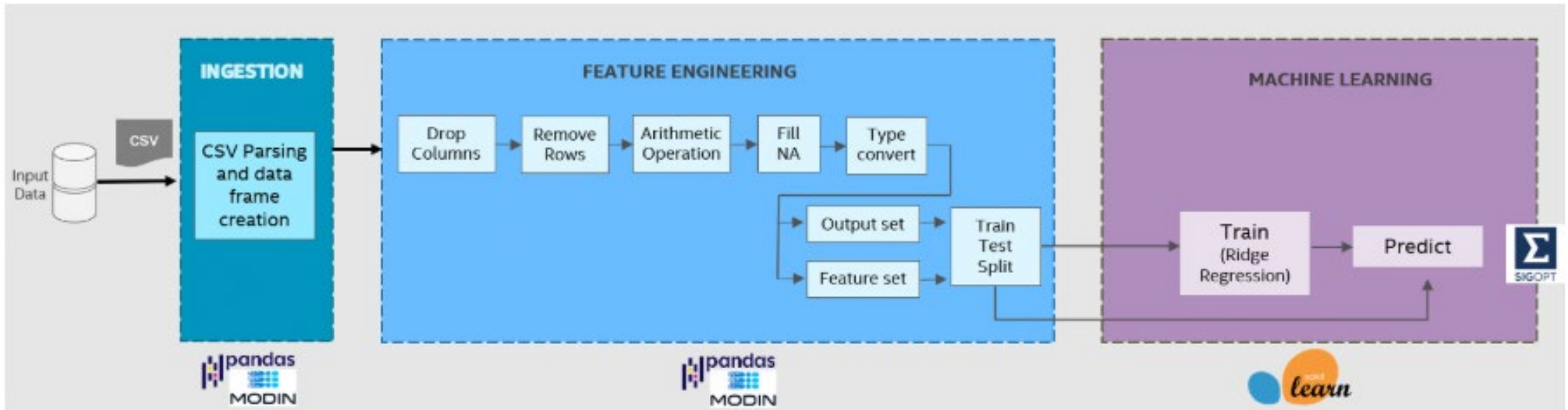
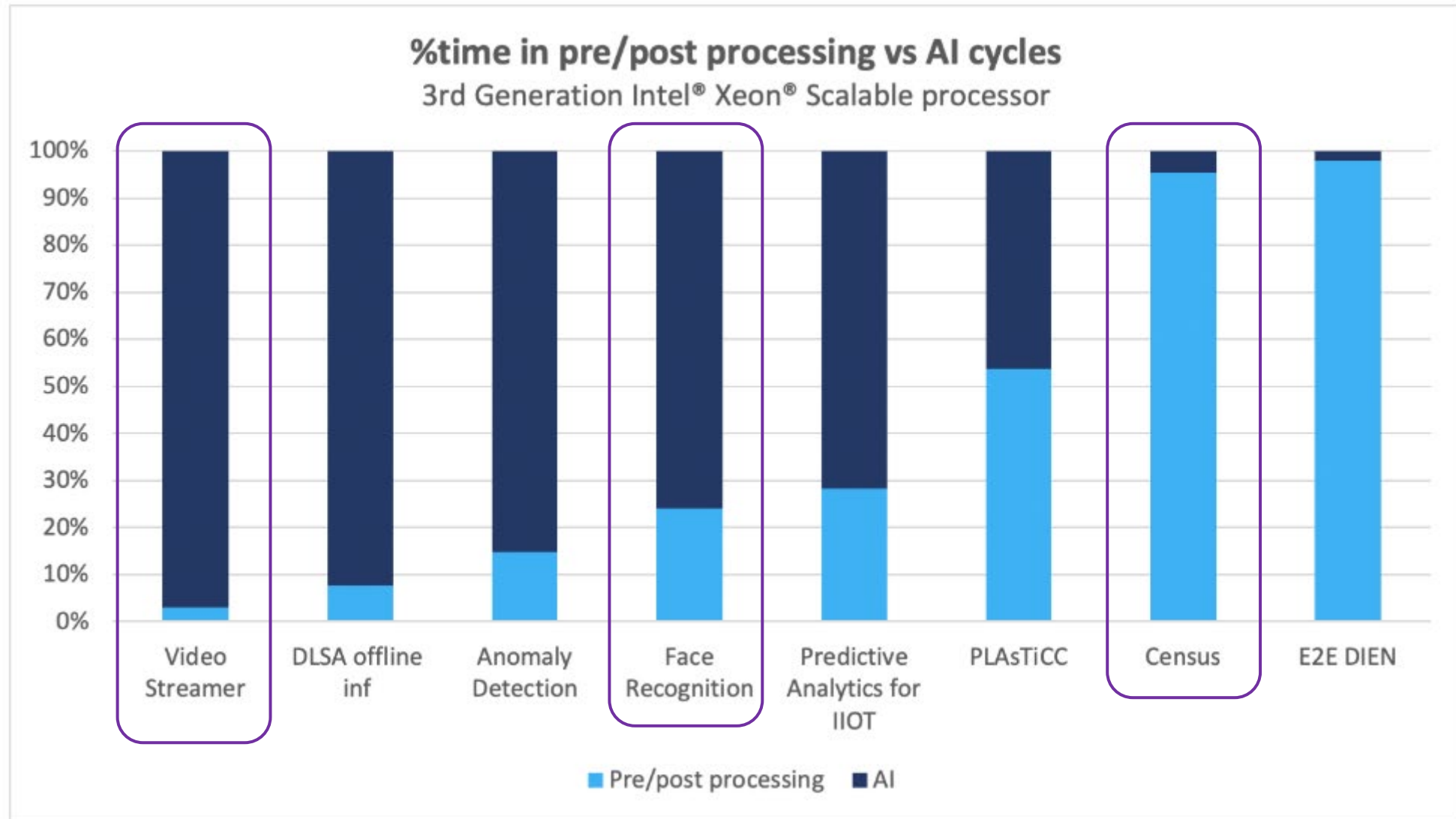
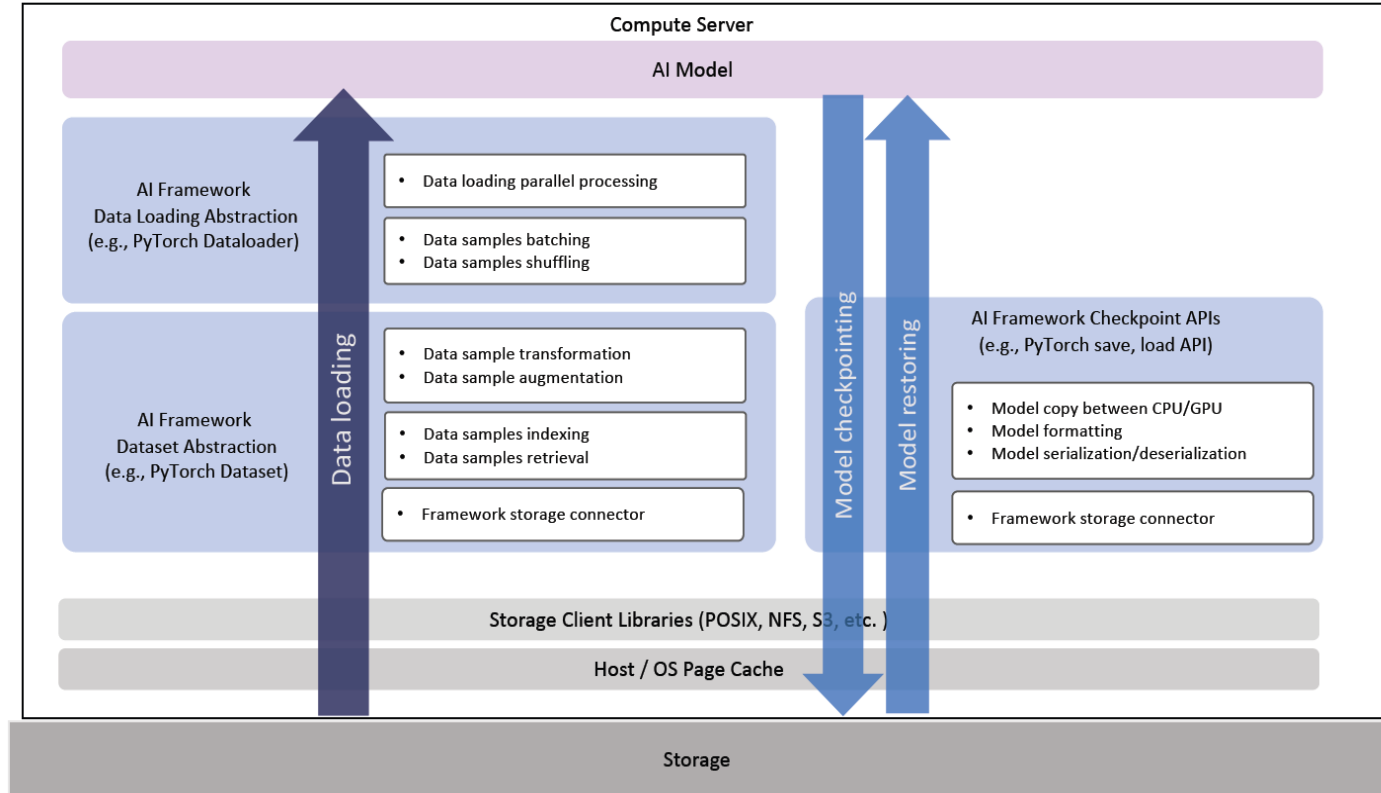


Fig: Census application pipeline



Complex Solution impacts Storage Performance

AI Framework Stack and Data Flow



Source:

<https://snia.org/sites/default/files/ESF/AI-Storage-The-Critical-Role-of-Storage-in-Optimizing-AI-Training-Workloads.pdf>

It's All About the Use Case

- AI/ML storage systems encompass a wide range of requirements and architectural complexities.
- Data Pipeline varies by each use case and model used
- Each use case has different overall architecture.
 - Software Stack – framework, application and library
 - Data set
 - Model
 - Training Parallelism

Ingest Phase

- Source data is different for each use case.
 - File / Block / Object Storage.
 - Parquet, CSV, JSON, image files, etc...
- Source data can be static, based in very slow tiers.
 - LLM , Image Search, etc...
 - Data is prepared Offline and put into the pipeline.
- Source also can be real time devices.
 - Facial / Defect Recognition

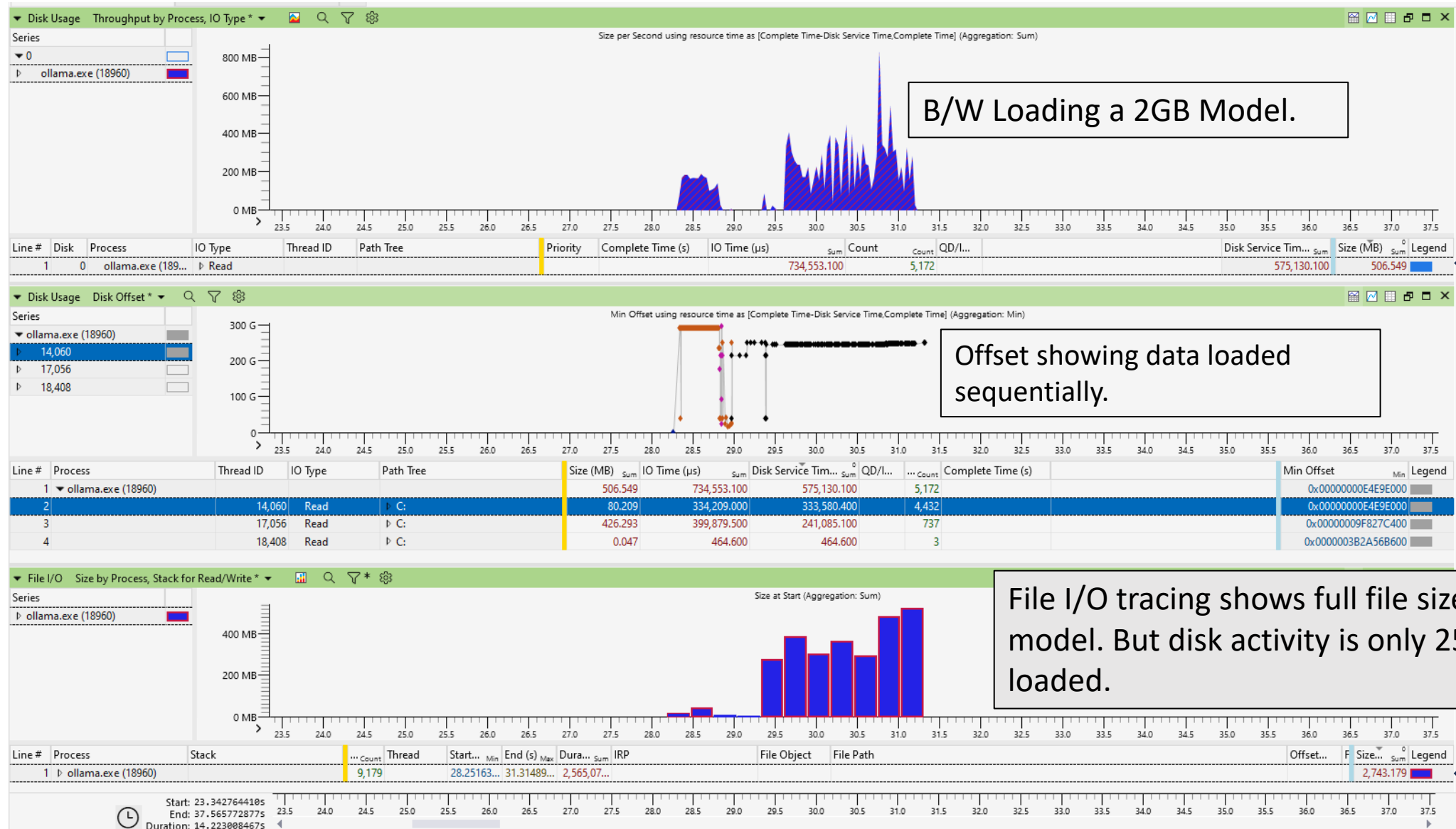
Train - Model Sharding / Parallelism

- Tensor
 - Splits individual weight tensors into multiple chunks on different devices.
- Pipeline
 - Partitions the model vertically into stage by layers. Different devices can process in parallel different stages of the full model.
- Context
 - Divides the input context into segments, reducing memory bottleneck for very long sequence length inputs.
- Data parallelism
 - Full model is inserted in each device HBM, and data is processed in parallel in multiple devices. Synchronization happens after each train step.

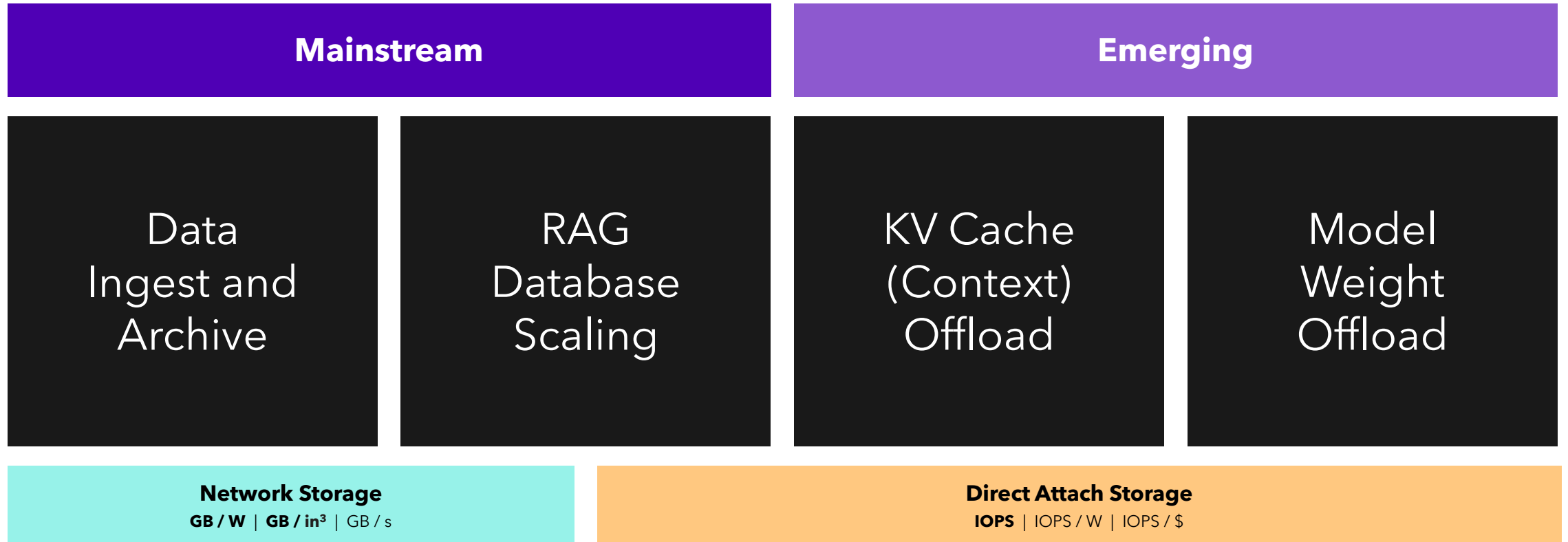
TRAIN - Checkpoint

- Checkpoint size is the model size plus model and Optimizer state.
- Model size is set by parameter and precision.
 - FP32 = 4Bytes
 - FP16 = 2Bytes
- Model State is added to checkpoint size.
 - Normally 2 states are saved.
 - Each state has the same number of parameters and normally with the same precision.
- Checkpointing saved as one or more files is based on the model parallelism and implementation
- The higher the GPU count utilized, the higher the checkpoint frequency.

Inference IO Profile – LLM –Llama 3



Why Storage Matters in Inference

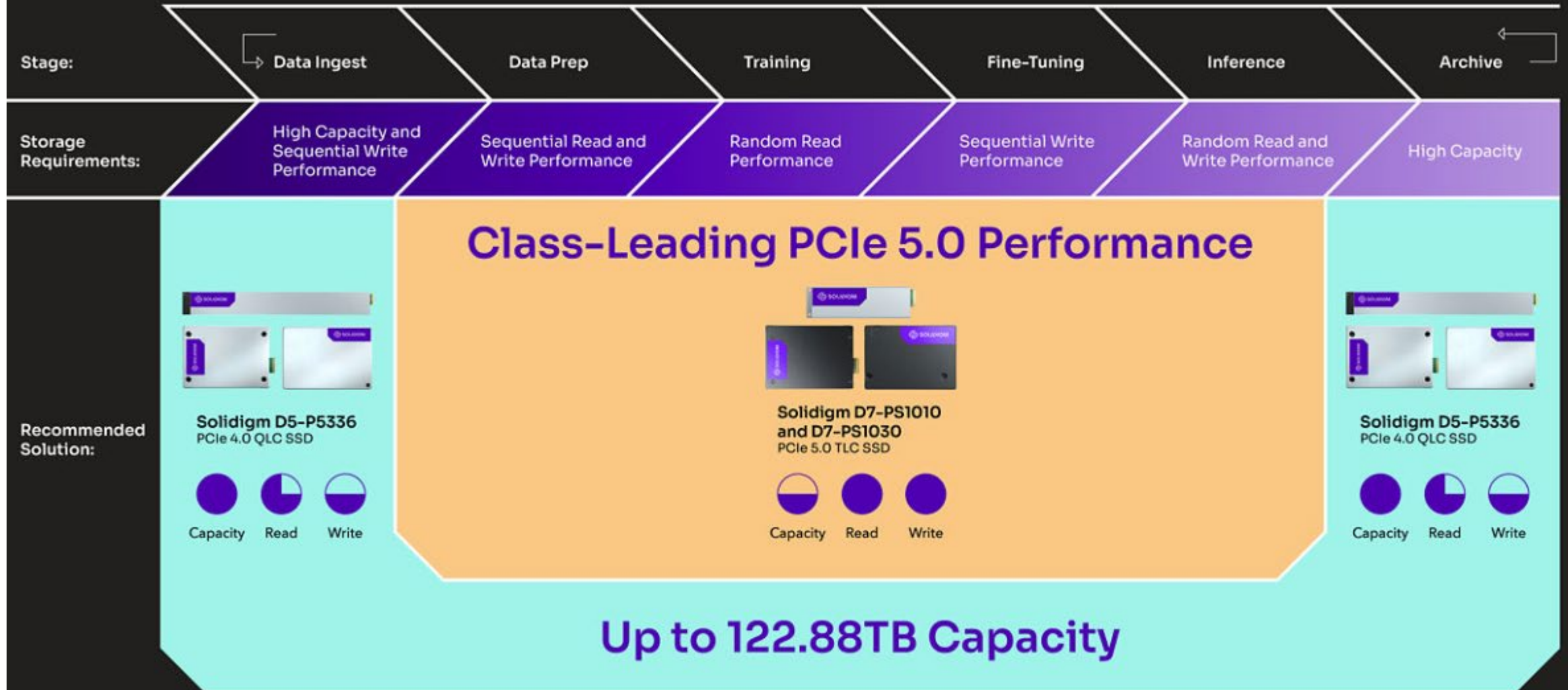


Modern storage overcomes memory constraints to enable **larger models, longer interactions, and better outputs**

Summary

- AI/ML storage systems encompass a wide range of requirements and architectural complexities
- IO characteristics (IO size, Read/write ratio, Queue Depth, threads) depends on the model, framework, Data set and Training parallelism, type of storage
- There is no one size fits all; storage needs to be selected based on the usage case scenario

The Solidigm Advantage in the AI Data Pipeline



Performance Leaderboard

Farm GPU

#1

Single Storage Node (2U) · 24x NVMe

116 GB/s

116 GB/s from 1 host

Multi-Node Competitor

#2

15+ Storage Nodes · Distributed System

100 GB/s

~6.7 GB/s per host

1

Farm GPU Storage Nodes

15+

Competitor Storage Nodes

17.3x

Per-Host Efficiency

93%

Rack Space Reduction

Solidigm D7-PS1010 offers the highest throughput based on the latest MLPerf 2.0 measurement results submitted, for 3D-UNET model training carried out by farm GPU.

[Redefining AI Storage Economics: A Deep Dive into Single-Node Performance and System-Level Optimization](#)

Backup

References

- [AI Pipeline Optimization on Xeon® Processors | Intel®](#)
- [\[2108.09373\] Understanding Data Storage and Ingestion for Large-Scale Deep Recommendation Model Training](#)