

Feeding the Beast

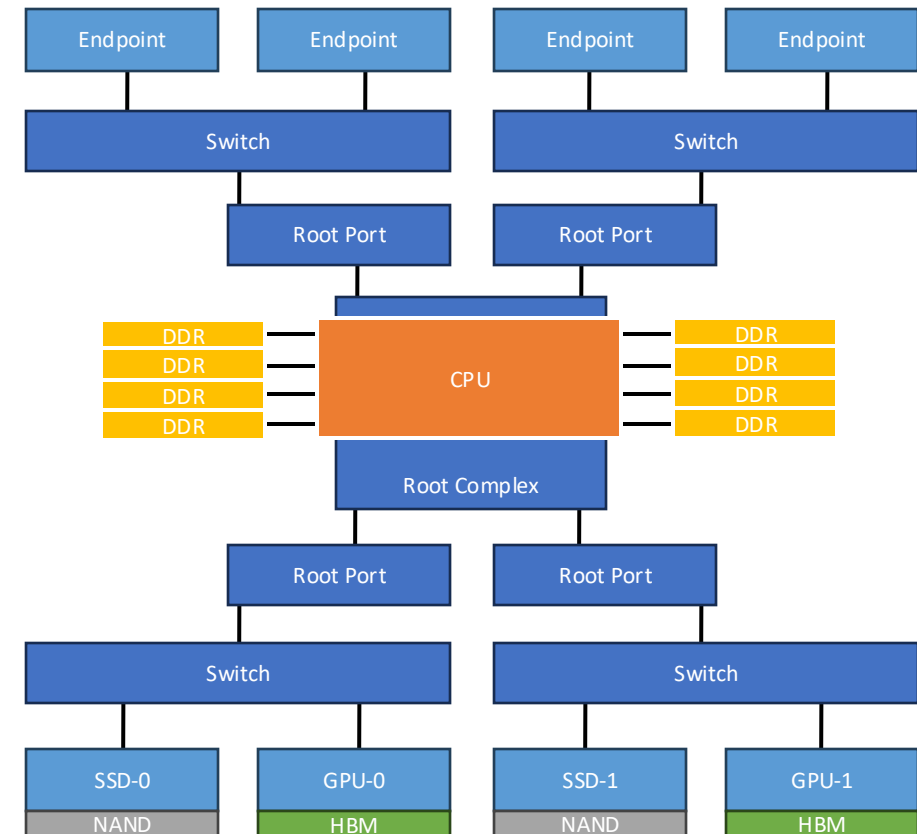
Bridging NVMe Storage and GPUs
while Preserving File Semantics

Simon A. F. Lund | Principal Engineer Samsung Semiconductor

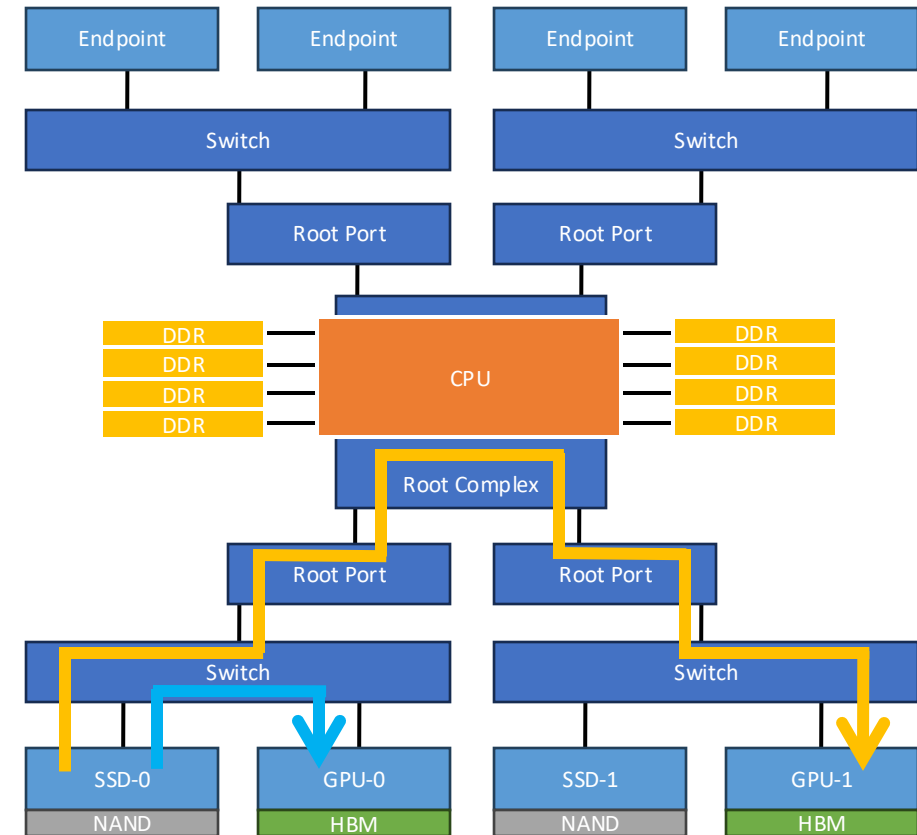
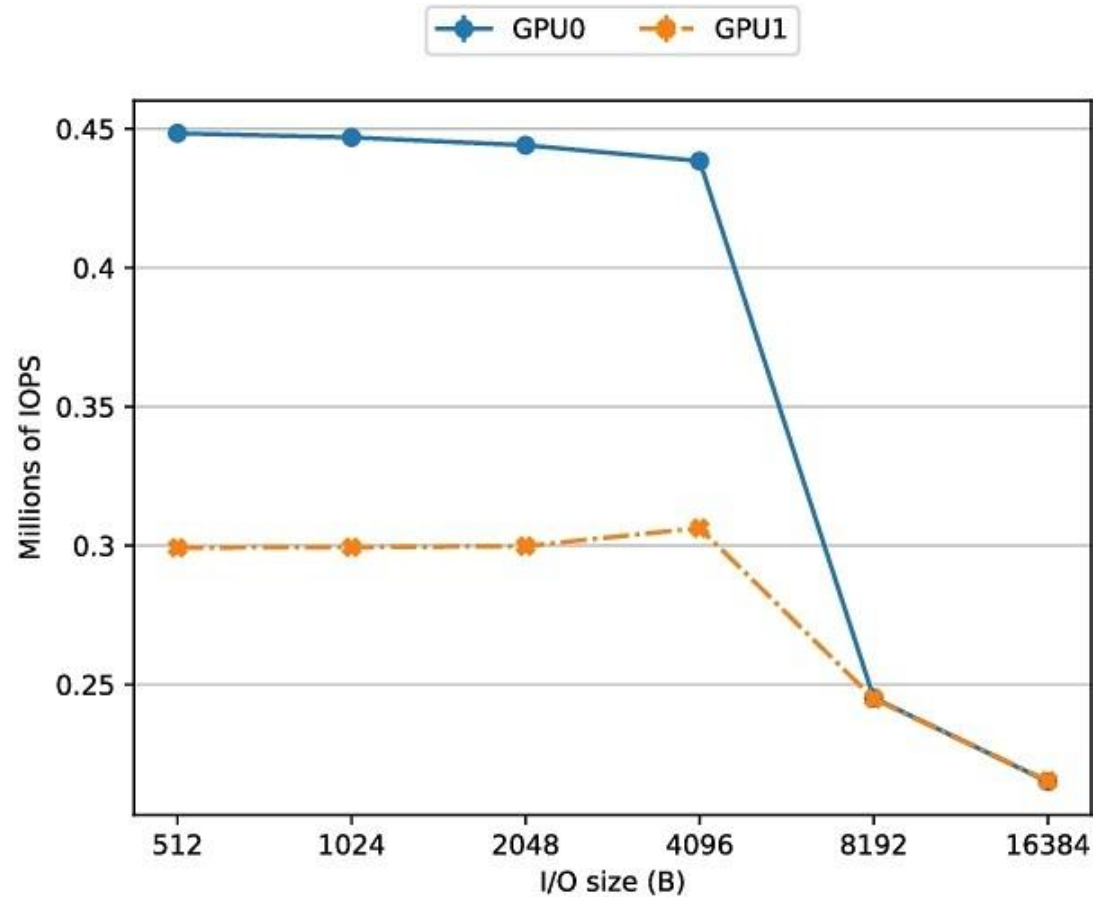
Systems Architecture: context

- **NVMe Storage with NAND media**
 - **PCIe**, TCP, RDMA/RoCe, Infiniband
 - **128 to 8K** Queues per controller
- **CPU with DDR** memory
 - **128** Threads
- **GPU with HBM** memory
 - **100K+** Threads

BW: NAND < DDR < HBM

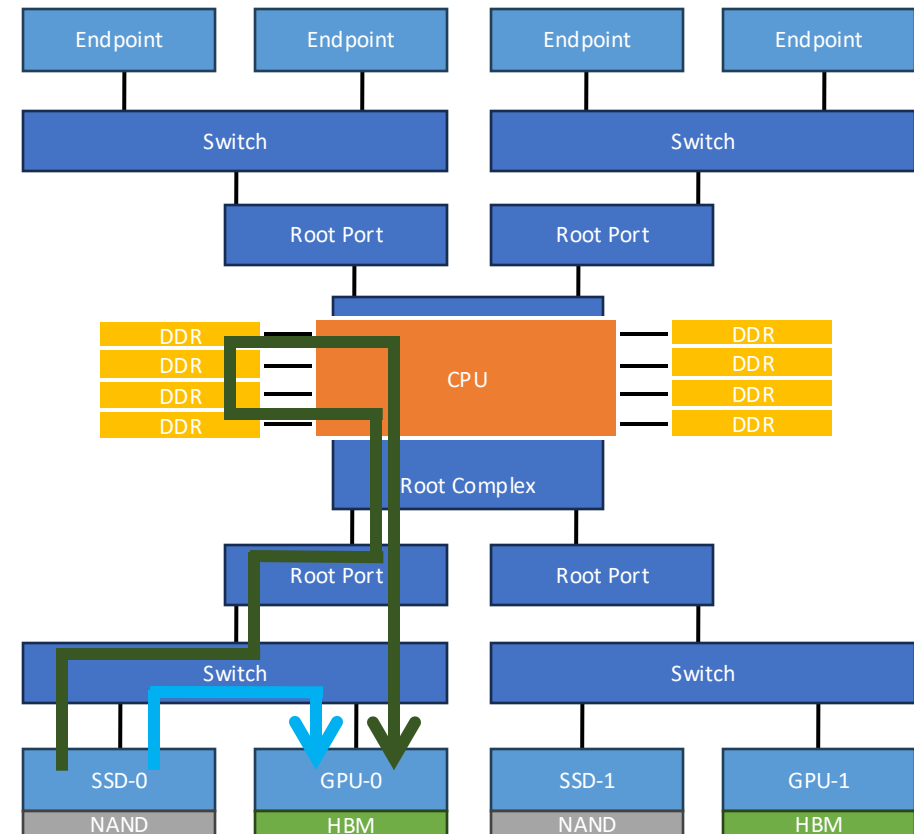


Challenges: data access latency HW



Challenges: data access latency SW

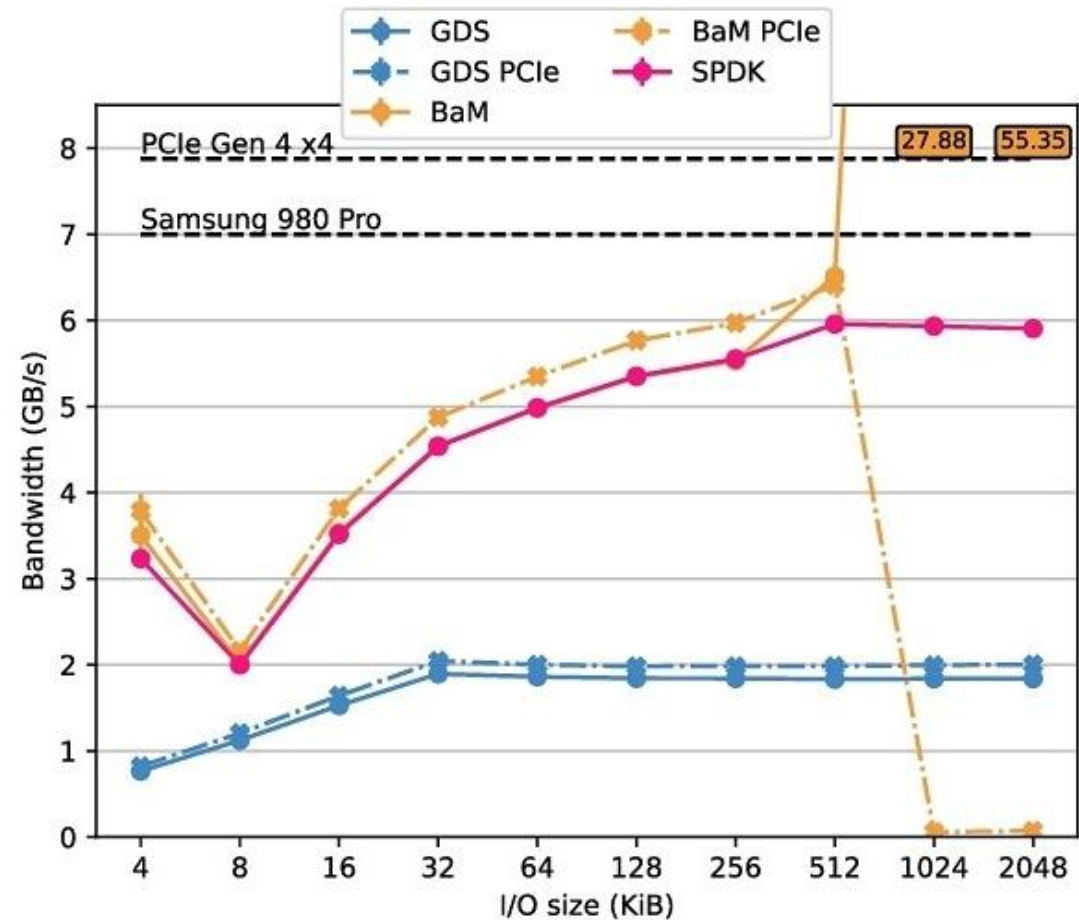
- Databases
 - SQL, KV, Vector, Object, ... , Time Series
 - ➔ Data query interfaces
- Files & File-systems
 - File-formats and layout
 - Block allocation and management
- Blocks and Block Devices
 - Storage device and media abstraction



Challenges: state of the art

Benchmark tools:
gdsio, bdevperf, nvme-block-bench

- SPDK and BaM
 - + Optimal performance
 - **Files / file-system**
- GDS
 - **Subpar performance**
 - + **Files / file-system**

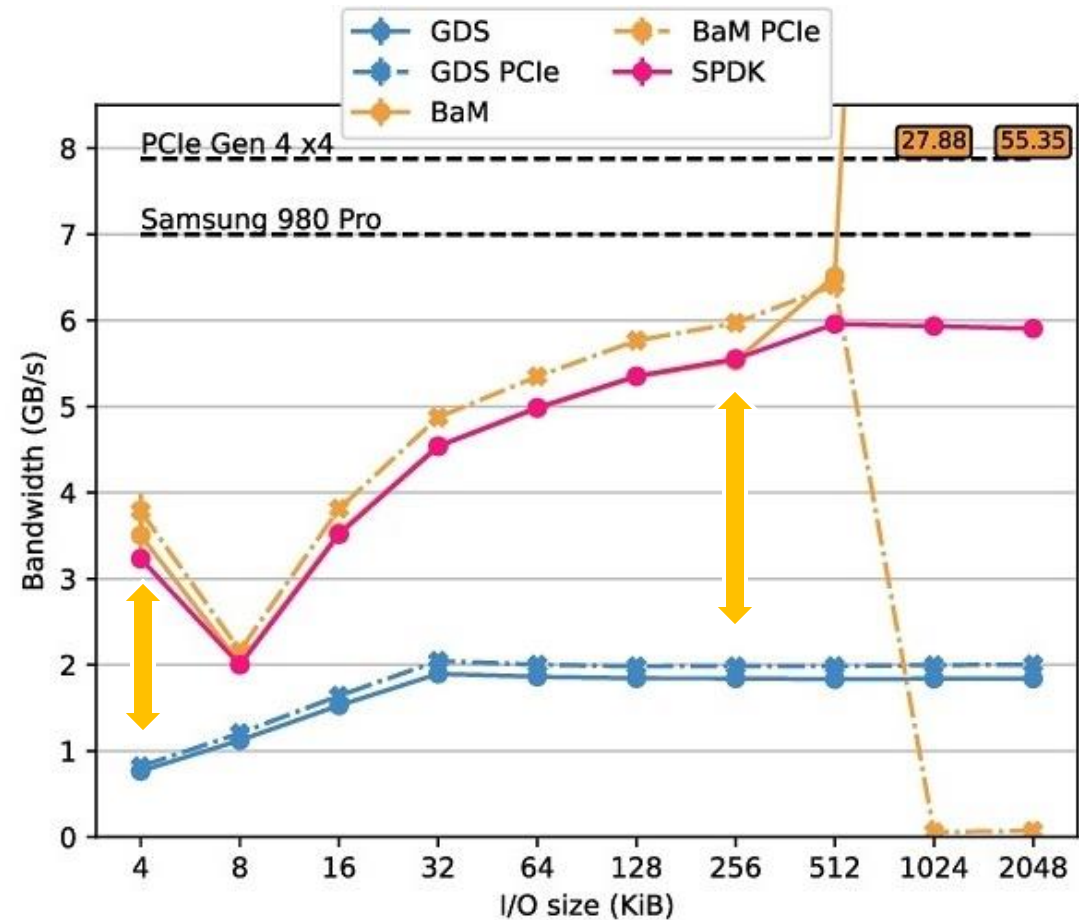


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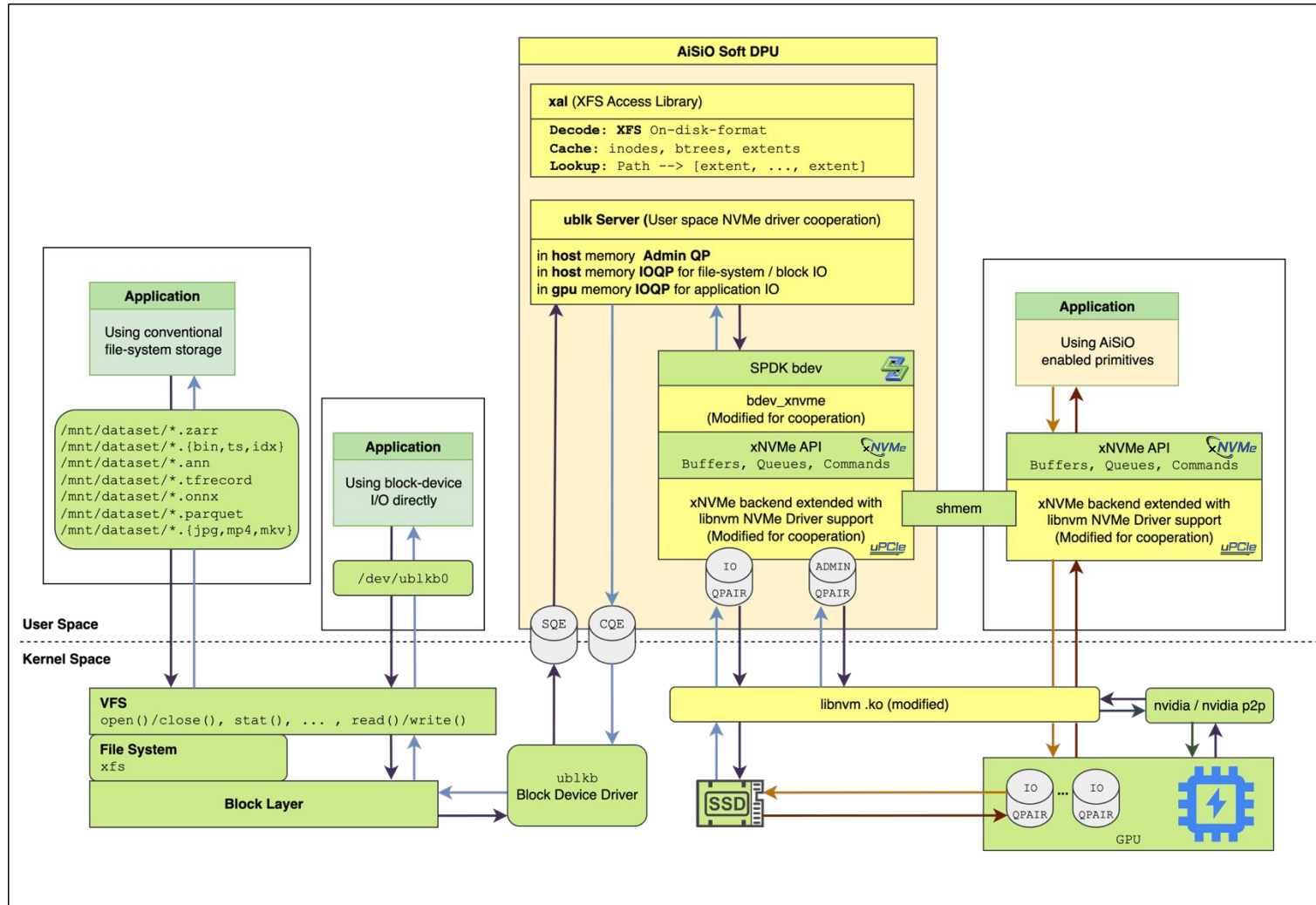
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Goal → Close the perf. gap!



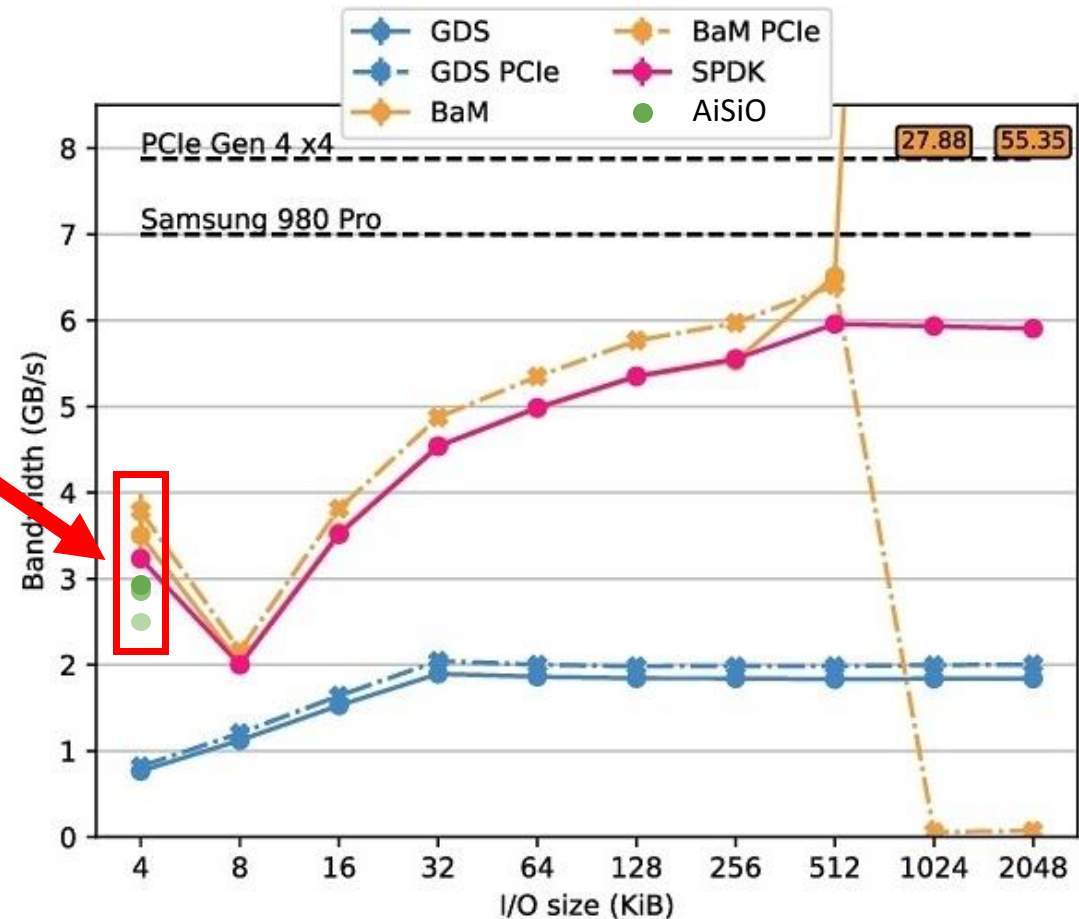
AiSiO: Accelerator Initiated Storage IO



AiSiO: Status

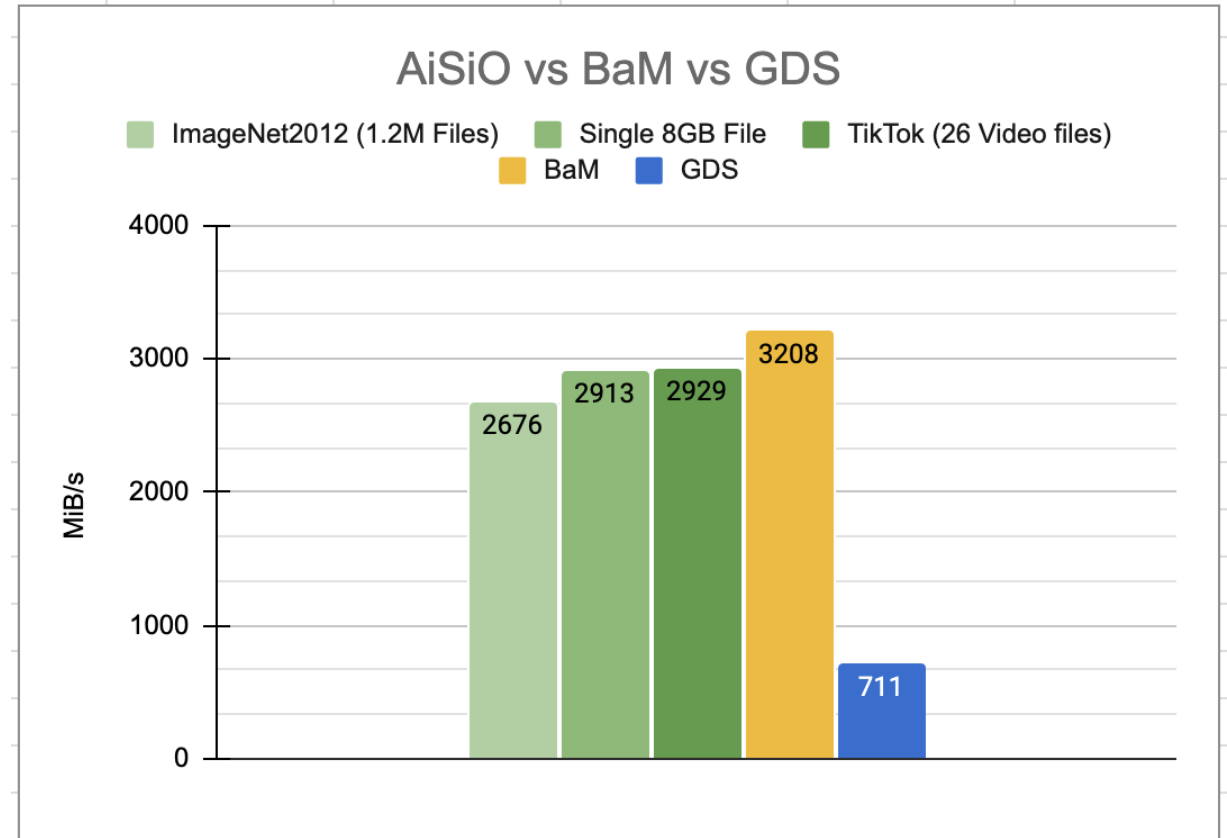
Benchmark tools:
gdsio, bdevperf, nvme-block-bench
xNVMe/SIL file-loader benchmark

- **Gap reduced**
 - Proximity to performance of **BaM**
 - Achieve **22.1%** of **BaM** with **GDS**
 - Achieve **88.5%** of **BaM** with **AiSiO**
 - A **3.9x** improvement!
- Supports file operations
- Interoperable
- Open Source
- **Work in progress**
 - Aiming to **close** the gap!
 - Compute-kernel implementation.
 - Compute-kernel NVMe Driver



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Community and Industry Requests

- Linux interoperability for safety
 - File-locking and leases
- Linux DMA buffer
 - Common API for accelerator memory allocation for P2P and Zero-Copy
- Accelerator support

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