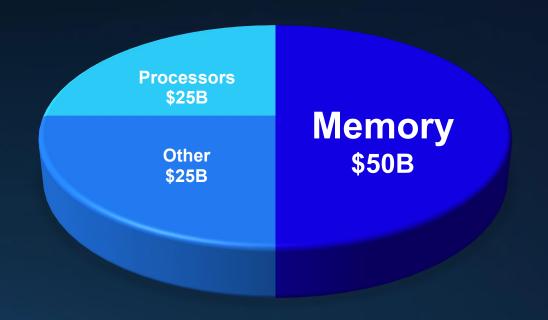


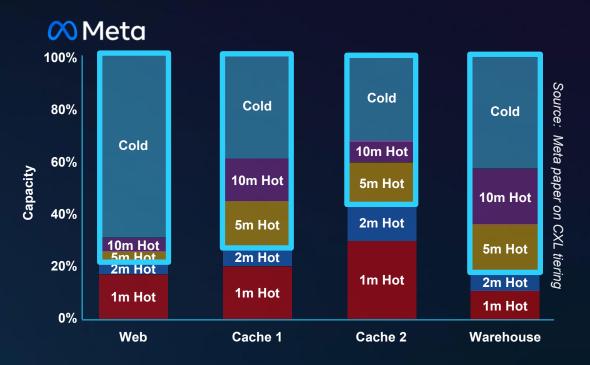




### DRAM is a Huge Cost, But Poorly Utilized



DRAM = 50% of server cost



Memory is often < 50% utilized



### 3 Keys to Drive Down Memory Cost



## Increase DRAM Utilization

Eliminate overprovisioning and stranded DRAM



# No Hardware or Software Changes

HW / architectural and SW changes drive up cost

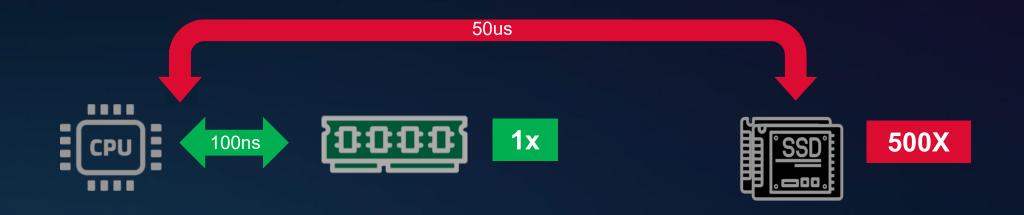


# Bring Flash into Memory Tier

Flash is 95% lower cost-per-bit vs DRAM



### "Great Idea, But It Won't Work..."











- Al Push Engine predicts what will be needed in advance
- · Places memory pages optimally before they are requested
- Goal: all but initial miss happen as quickly as possible



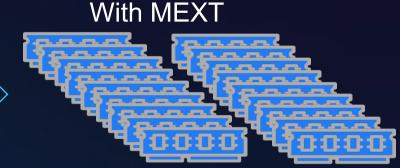




Without MEXT







### Plug-In

Lightweight, low-overhead Linux Driver

### **Al Engine**

Ensemble of Al models enables transparent auto-tiering of memory pages

#### **MEXTview**<sup>™</sup>

Illustrates memory utilization and MEXT Al prediction accuracy

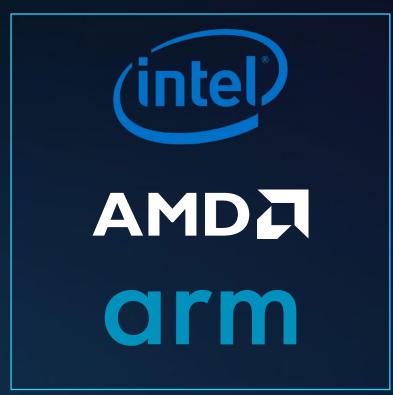




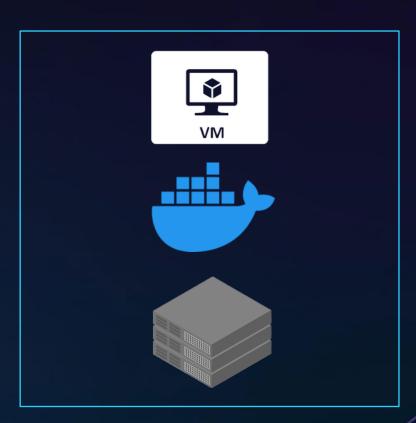
### Software Deploys Anywhere in Minutes



On-Premises or Cloud Environments



Intel, AMD, or ARM Processors



VMs, Containers, or Bare Metal Configurations



### Workload Examples

**Relational In-Memory Database** 







**In-Memory Key Value** 



**Caching Key Value** 



**Graph Database** 



**Al-Native Vector Database** 



Al Large Language Model



**Animation Rendering** 





### Performance Summary



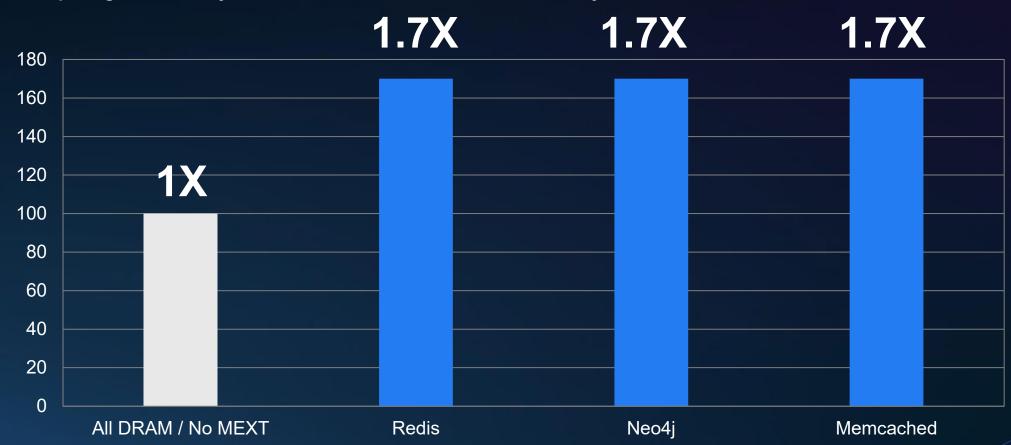
Comparing all-DRAM system to 50% DRAM & 50% MEXT+Flash system





### Driving Superior Performance / \$

Comparing all-DRAM system to 50% DRAM & 50% MEXT+Flash system





### Better Performance / \$ is a Winning Formula







## Al-Powered Predictive Memory

Radically lowering the cost of computing

