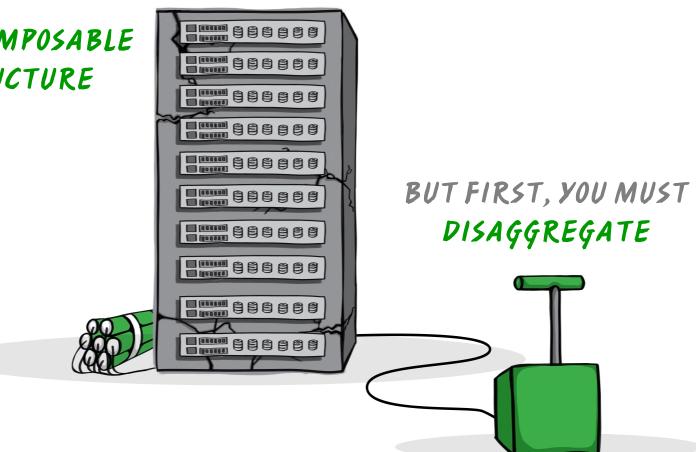


Flash Considerations for Software Composable Infrastructure

Brian Pawlowski CTO, DriveScale Inc.

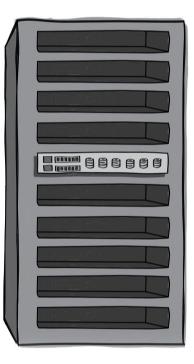
LET'S TALK COMPOSABLE INFRASTRUCTURE





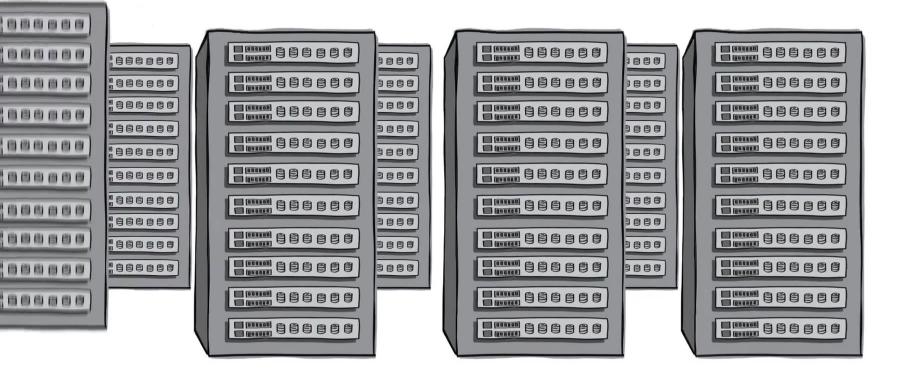
- SOFTWARE COMPOSABLE INFRASTRUCTURE
 - DISAGGREGATE COMPUTE, NETWORKING, AND STORAGE INTO BASIC BUILDING BLOCKS
 - THEN COMPOSE OPTIMIZED "PHYSICAL" NODES INTO SECURE CLUSTERS FOR SCALE-OUT APPS UNDER SOFTWARE CONTROL
- WITH AN EMPHASIS ON BIG DATA AND EMERGING MLAND AI APPS
- NOT INTERESTED YET IN CPU/MEMORY/GPU DISAGGREGATION

BUT LET'S GO THROUGH A STORY

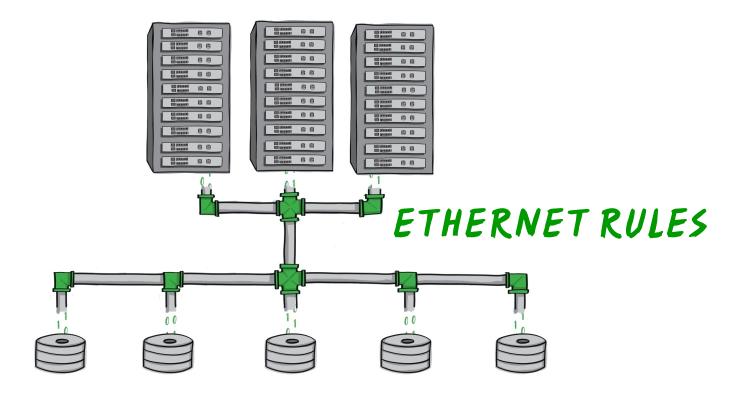


A SIMPLE SERVER, TO START

A SIMPLE SERVER? PERHAPS NOT



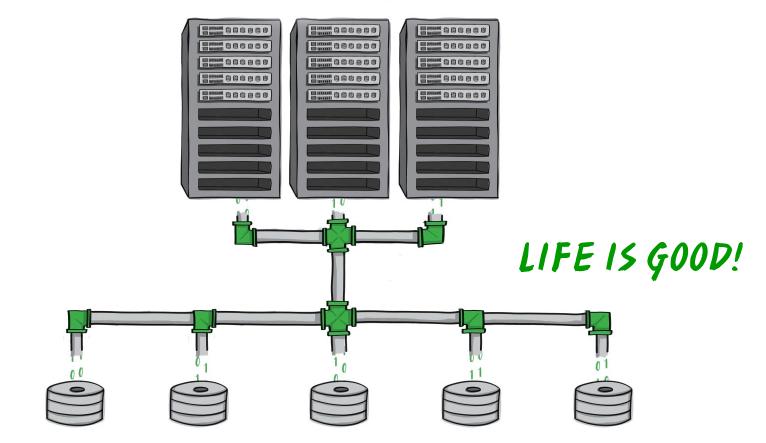
NETWORKED STORAGE





- SEPARATING COMPUTE AND STORAGE
 - INCREASES UTILIZATION
 - ENABLES SKU LEVEL LIFECYCLE MANAGEMENT
- SAN VS. NAS WARS LEFT ONE LASTING IMPRESSION ETHERNET WINS
 - SCALES BETTER
 - COMMON COMMODITY NETWORKING REDUCES OVERALL COST AND OPERATIONAL COMPLEXITY

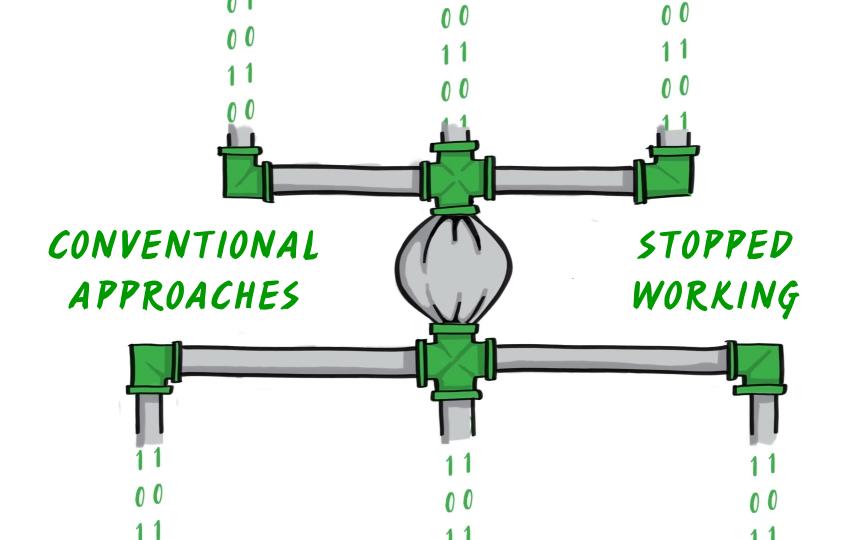






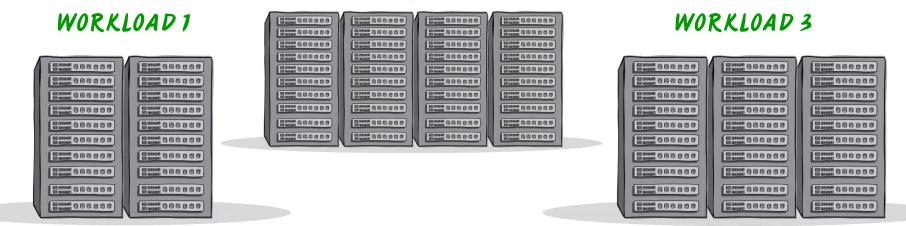
- EFFECTIVE RESOURCE UTILIZATION (HERE CPU) WAS KEY TO COST EFFICIENCY (REDUCE OVERPROVISIONING)
 - CORE COUNTS GREW WHEN CLOCK SPEED WALL WAS HIT LEGACY APPS DID NOT RESPOND LEAVING CPU CYCLES ON THE TABLE
 - SAFE MULTITENANCY ALLOWED CO-EXISTING APPLICATIONS
- SECONDARY EFFECT WAS PROFOUND
 - EMERGENCE OF SOFTWARE-BASED APPLICATION PROVISIONING
 - COMMODITIZATION OF COMPUTE NODES
- RECLAIM INCREASINGLY SCARCE REAL ESTATE IN DATA CENTER





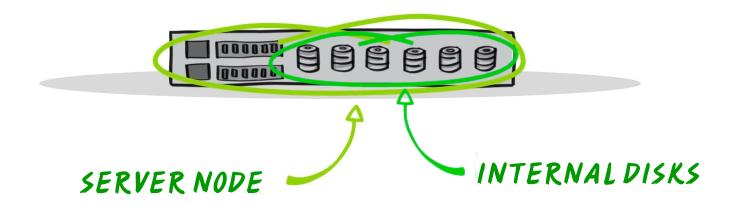


WORKLOAD 2



DEPLOYING PHYSICAL COMMODITY SERVERS FOR EACH OF THEIR WORKLOADS

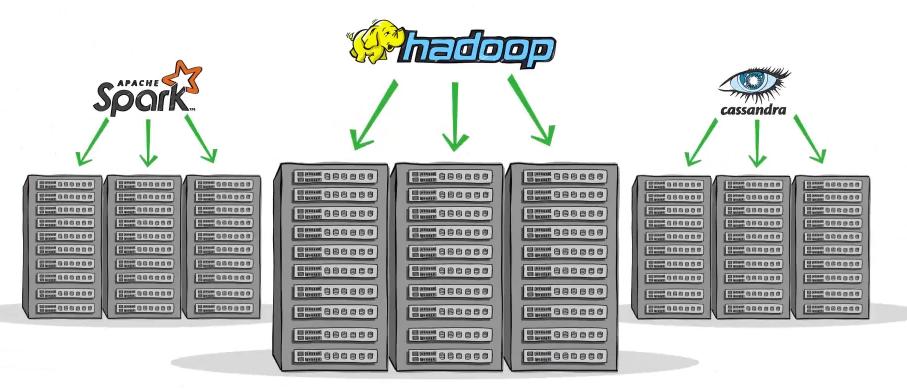
"SCALE-OUT" ARCHITECTURE





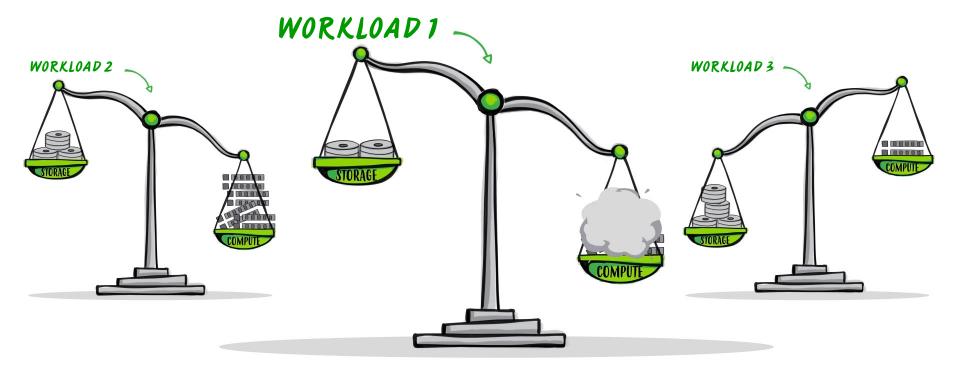
- BIG DATA APPS PARTITIONED THE WORK AND SCALED-OUT
 - A NEW CLASS OF BARE METAL COMMODITY APPLICATION ARCHITECTURE
- OLD WAYS WERE ANATHEMA TO THE NEW BIG DATA APPS
 - E.G. HADOOP'S STORAGE STACK OPTIMIZED FOR SEQUENTIAL I/O ENABLING LOCAL DISK
 - LEGACY NETWORKED STORAGE ACTUALLY DECREASED PERFORMANCE AND INCREASED COST
 - VIRTUALIZATION UNNECESSARY
- REQ'D DURABILITY OF THE DATA IS DAYS NOT YEARS

THERE IS NOT A "SINGLE" BIG DATA APPLICATION



BUT COMMON TO ALL WAS ETHERNET-BASED SCALE-OUT

EACH APPLICATION HAS DIFFERENT REQUIREMENTS





CHANGE IS THE ONLY CONSTANT IN BIG DATA



	8000 886 88 9
888888 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
	1 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4
	Barran 886868
1	886888
9000 900000	8000 886 85 8

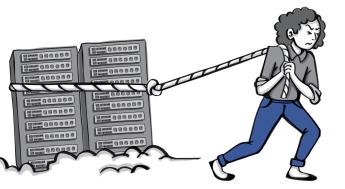


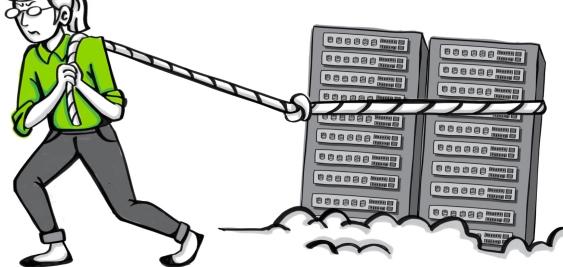
	Baum 999999
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99999	
899899	Brown 888800
8000 986888	9999999
8000 986888	88888888
986888	886888
	00000000000000000000000000000000000000



BARE METAL CAN BE AN EXPENSIVE

AND HEAVY LOAD



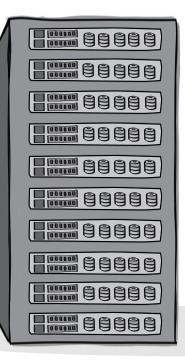




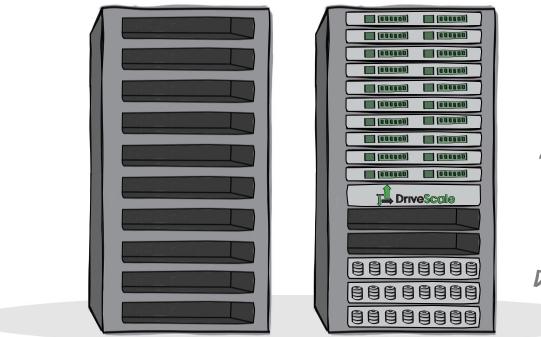
- THERE IS NO SUCH THING AS A SINGLE COMMODITY SERVER IN THE TRADITIONAL DATA CENTER WORLD
 - IT WAS HADOOP AND THEN TEN MORE APPS EACH WITH THEIR OWN UNIQUE COMPUTE/STORAGE RATIO REQUIREMENTS
- RESOURCE UTILIZATION DROPPED, OVER-PROVISIONING ROSE
- PEOPLE LOST THE RAPID DEPLOYMENT AND APPLICATION MANAGEMENT THAT CAME WITH VIRTUALIZATION

MOVE FROM THIS...

THICK FIXED CLIENTS/HCI







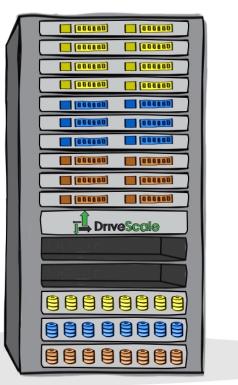
TO THIS!

THIN CLIENTS AND OPTIMIZED STORAGE

POOLS OF DISAGGREGATED COMPONENTS

SOFTWARE COMPOSABLE INFRASTRUCTURE

SECURE VIRTUAL CLUSTERS









EASILY RECONFIGURE BARE METAL CLUSTERS THROUGH SOFTWARE







MOVE RESOURCES

BETWEEN CLUSTERS

RECONFIGURE ON-DEMAND

REPLACE

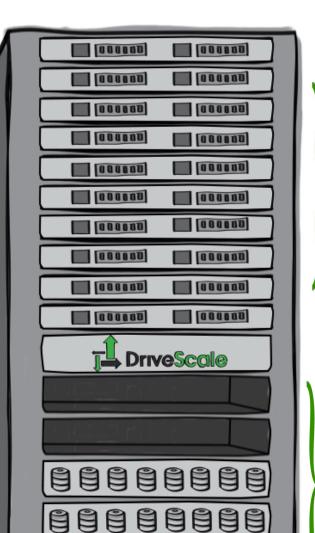
EXISTING CLUSTERS

MINUTES! FAILED NODES BY REASSIGNING STORAGE

> UPGRADE SEAMLESSLY TO NEW COMPUTE NODES

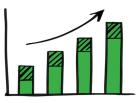


DriveScrit



COMPUT L STORAG

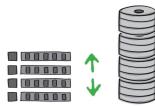
Ш



IMPROVE RESOURCE UTILIZATION



AVOID OVER PROVISIONING







MOVE RESOURCES BETWEEN WORKLOADS



SOFTWARE COMPOSABLE INFRASTRUCTURE

- REDUCED COST THROUGH CAPEX AND OPEX SAVINGS
 - OPERATIONAL EFFICIENCY GAINS OVER STATIC NODE/HCI
 - ELIMINATES OVER- AND UNDER-PROVISIONING
 - SEPARATES LIFECYCLE MANAGEMENT OF DISAGGREGATED COMPONENTS
- BIG DATA IS RIPE FOR OPTIMIZATION (GREENFIELD/REFRESH)
 - EACH APP HAS STORAGE STACK / MANAGES OWN DATA REDUCTION
 - RATHER THAN LEGACY VM OR ENTERPRISE DEPLOYMENTS
- EFFORTS SUCH AS OPENFLEX PROMISE AN ENHANCED PLUG-N-PLAY SOFTWARE ORCHESTRATED FUTURE



- WHAT IS SPECIAL ABOUT FLASH (SOLID STATE STORAGE)
- HOW CAN SOFTWARE COMPOSABLE INFRASTRUCTURE HELP

FLASH IS FOR PERFORMANCE

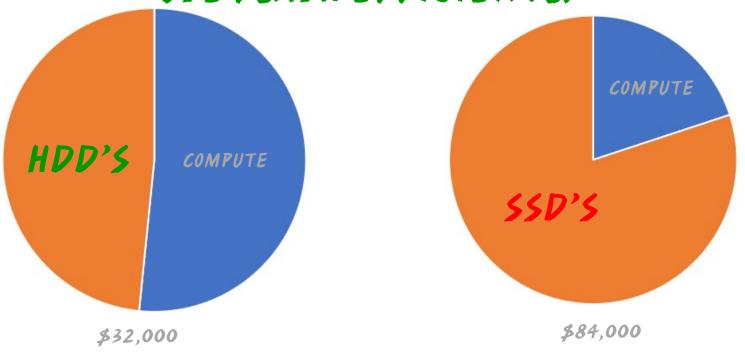




INTERNAL FLASH DRIVE

- NATIVE NVME DRIVES IN COMPOSABLE INFRASTRUCTURE CAN BE FULLY UTILIZED
- 100GBE FABRIC
- OPTIMIZED ISCSI STACK AND MULTIPLEX
- KILL UNNEEDED "DATA MGMT" FEATURES IN DATA PATH FOR BIG DATA APPS
- NVME OVER FABRIC NOW ROCE V2 LATER NVME OVER TCP (ETHERNET WON)

THE PROBLEM TO SOLVE USE FLASH EFFICIENTLY



ROUGH CALCULATIONS, 24 X 2TB DISK RACK SERVER, DUAL SOCKET

ATTACKING OVERPROVISIONING

- RIGHT-SIZING FLASH FOR APPLICATIONS REMAINS YOUR BIGGEST LEVER
 - TRADITIONAL CAPTURED DAS RESTRICTS COMPUTE/SSD RATIO AT INITIAL DEPLOYMENT
 - DISAGGREGATE FLASH TO ALLOW (RE)COMPOSABILITY
 - ADD'LY CARVE AND SHARE SINGLE SSDS AMONGST APPLICATIONS
- EXPLOIT COST EFFICIENT FLASH FORM FACTORS AND TECHNOLOGIES
 - HDD FORM FACTOR FIXED / FLASH EMINENTLY MALLEABLE
- RADICALLY REDUCE YOUR COMPUTE COSTS TOO
 - "TIME SHARE" COMPUTE BETWEEN APPLICATIONS
 - "BURST" PROVISION ADDITIONAL COMPUTE ON A TEMPORARY BASIS

OPERATIONAL EFFICIENCIES

- REFRESH COMPUTE AND FLASH SEPARATELY
 - YOU CAN'T AFFORD TO THROW AWAY SSDS WITH COMPUTE
- PAY-AS-YOU-GROW FLASH AS APPLICATION DEMANDS CHANGE
 - AVOID UP FRONT OVERPROVISIONING OF CAPTURED SSD
- MONITOR AND WEAR LEVEL GLOBALLY ACROSS POOLS OF FLASH ACROSS YOUR APPLICATIONS
- OPTIMIZE DATA CENTER REALESTATE
- MANAGE MORE WITH LESS THROUGH AUTOMATION



- SOFTWARE COMPOSABLE INFRASTRUCTURE REDUCES COSTS
- INCREASES AGILITY IN DEPLOYING BIG DATA APPLICATIONS
- SEPARATION OF COMPUTE AND STORAGE REDUCES COST TO DEPLOY FLASH
 - PROVISION JUST THE RIGHT AMOUNT OF FLASH
 - DELIVER LOCAL FLASH PERFORMANCE OVER THE NETWORK
 - MANAGE COMMODITY THIN COMPUTE CLIENTS SEPARATE FROM EXPENSIVE FLASH
 - COST-EFFECTIVE DENSE FORM FACTORS AT THE STORAGE LAYER



